**Sycamore Class Blog**

**Talk homework**

Talk about objects around your house using the Mathematical vocabulary, greater than, less than and equal to < > =.

Please can you start to save your cereal boxes over this half term, so we can use them for our DT project at the end of the half term, thank you.

**Abacus -** The children can access this resource via the website and complete one game as their Mathematics homework. [https://www.activelearnprimary.co.uk](https://www.activelearnprimary.co.uk/)

The children have their own log in details, these can be found in their reading diaries. The school code is **kmm7** in the bottom box.

**Reading**

Please see the letter regarding reading expectations in the front of your child’s reading diary. Please ensure your child has their reading folder in school everyday.

Within Mathematics we have started to compare amounts of objects using the mathematical vocabulary, greater than, less than and equal to. We had a fantastic lesson outside using scales and numicon to compare numbers.

In English we have read some more of our Power of Reading book ‘Beegu’ By Alexis Deacon. We discussed our likes, dislikes, things that have puzzled us and any patterns we noticed. We used our drama skills too to act out Beegu trying to communicate with the rabbits, a tree and some leaves.

During our Global Learning lesson, we looked at the school from an aerial prospective on google Earth and have started to talk about how Buckden school has changed over time.

Within PSHE we have read a book about feelings and used our mood chart to help us process our own emotions.

“I have enjoyed doing equal to, less than and greater than in Maths.” (Sebastian).

“I had fun in Maths using the scales and numicon.” (Archer).

“I liked doing our writing.” (Mila).

“I liked doing the equal groups.” (Eden).

The Year 1 email address in a direct way of contacting Mrs Romaine –

[year1@buckdenacademy.org](mailto:year1@buckdenacademy.org)

Have a safe and happy weekend.

Sycamore Class and Mrs Romaine.